**Interview Script— Low Fidelity Prototype – Team Annex**

**Interview 3 3-20-13**

**Start Time: 10:35 am End Time: 10:47 am**

**Interviewer: Joshua Koehn Interviewee: Paul Pinneo**

**Human Computer: Richard Blotevogel Note Taker: Brian Olsen**

* 1. What is your major? CS
  2. What class are you currently in? (Freshmen, Sophmore, etc..) Junior
  3. How many years of computer experience do you have? 6 years
  4. What kind of internet browser do you use? Firefox
  5. What other software do you use regularly? Video games, IDE, Word, Excel
  6. Do you own a tablet? Yes
     1. If so, how long? 2 months
  7. Are you familiar with the Engineering Building? yes
  8. NOTE: Gently instruct and remind the user to “think out loud”
  9. NOTE: Ask them to speak loudly and distinctly.

1. Main Session
   1. Describe assignment to them. (**Keep in mind this is touch screen not a PC application make sure to convey this to the user.**)
   2. Walkthrough (Start User in main screen):
      1. Enter into the application – User entered with ease
      2. View room 1010 – user quickly understood how to click on the screen
         1. What time does CS 321 meet? The user can read
         2. Go back to the previous screen Good
      3. View second floor Good user was confused on which floor it was starting on
      4. Can you find where the instructor information is located? Easily found the instructor page
         1. View Dr. White’s information easily found the information for a instructor
         2. What are his office number and hours? User can still read
         3. Can you pull up the directions to his office? User had slight difficulty with this
         4. Can you pull up the room information about one of the classes he teaches? Forgot to ask this question
         5. Can you go back to the map?
      5. View the third floor - Good
         1. Can you open room 3075? Forgot to ask
         2. Go back to the map. Good
      6. Find directions to room 3010 user did so with ease.
         1. Can you go back to the map? Good
      7. View the third floor building extension ? Good
      8. Can you remove the building extension? Good
      9. Can you return to the first floor? Good
   3. Follow up Questions:
      1. Does the interface seem cluttered? – No the buttons being in the same spot made it easy
      2. Did you have any issues finding any of the rooms? No, with labels on the map made things intuitive
         1. Prefer clicking on specific rooms from map or dialog. He likes the map not a list style. Maybe have both?
      3. Was it easy to figure out how to pull up directions to the rooms? Yes very simple
         1. If not, explain how it was difficult to find? Forgot to ask
      4. When viewing the directions did the instructions seem clear? Yes it seemed very clear.
         1. Did the layout seem easy to follow? Likes both views visual and text side by side
         2. Is there a way we could improve this section of our application? No I think it’s pretty good I like that it has a picture of the map itself leading to the rooms itself
      5. Is it confusing to click on the map to view a room? No.
         1. Would it be simpler to use a button to lead you to a list of room numbers (similar to how accessed the faculty and staff page)?
      6. Were there aspects about our interface that you liked?
         1. If yes, name a few Yes, it’s nice to have to visual appeal it has the decorations and map and the buttons on the side.
      7. Were there aspects about our interface that you didn’t like?
         1. If yes, name a few I don’t think so, mainly the simplistic nature of some of the current dialog boxes in instructor screens seem too simple
2. Cool-off Period
   1. If we were to build this kiosk, would you use it? From time to time the kiosk but not as much
   2. If you could have one design wish for this software what would it be?
   3. Debrief
      1. You did a great job…
      2. Do you have any questions for us?
3. Closing Session
   1. Have the user sign the forms

Talking to the subject mentioned it would have been useful to have a quick return to main menu button

‘Return To Map’

After interview ended, he asked if the kiosks would actually be created.